

From Eclipse to Jazz

*Erich Gamma, John Wiegand
IBM Distinguished Engineers, IBM Rational*

IBM Rational Software Development Conference 2007



What keeps me **Rational**?



What is Jazz?

Innovation

A major investment by IBM to create a scalable, extensible team collaboration platform for seamlessly integrating tasks across the software lifecycle



the topic of this talk

Tooling the Eclipse Way

A commercial project led by the IBM team that brought you the Eclipse Platform, tooling the agile practices of this proven open collaborative model



Innovative Software Engineering

Community

Jazz.net – Jazz project venue for open commercial development of Jazz platform and Jazz-based products and an extension of the world wide Eclipse ecosystem



Vision

A vision for the value and experience that future Rational products can bring to software and systems delivery teams



From Eclipse to Jazz

§ Pre-Eclipse Way

- 4 **Culture**: shipping matters, delivering quality on time

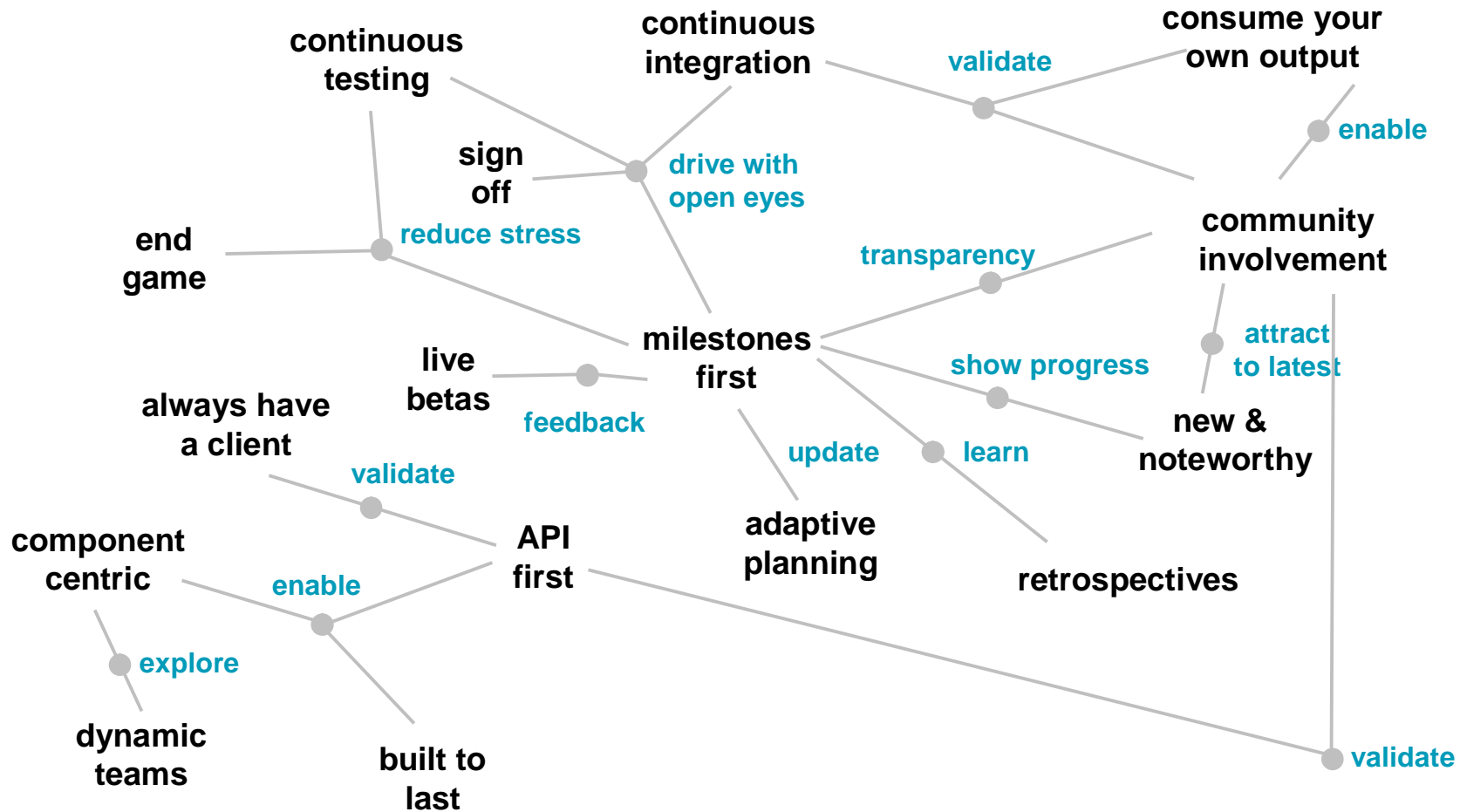
§ Eclipse

- 4 6 years shipping on time
- 4 Reflecting on process
- 4 **Describing** the process ⇒ the Eclipse Way

§ Jazz

- 4 **Tooling** the process

The Eclipse Way Practices



It is about being Continuous

- § **Continuous** iterative and adaptive planning
- § **Continuous** design/refactoring
- § **Continuous** integration
- § **Continuous** testing
- § **Continuous** listening
- § **Continuous** demos
- § **Continuous** consumption of our own output
- § **Continuous** feedback
- § **Continuous** learning
- Ø **Continuous health**
- Ø **Continuous progress**

What is behind the Eclipse Way

§ Practices underpinned with **values**

- 4 ship quality on time

§ **Used, developed and improved** over time

- 4 Worked for us (and others)

§ Practices are from all kinds of sources

- § XP, Scrum, Crystal Clear, RUP, ...

- § Patterns - Organizational Patterns of Agile Software Development – Coplien

§ It is **not low ceremony**

- 4 Approvals, verifications, reviews

§ It is **agile**: incremental, iterative, collaborative, transparent, customizable

- 4 And it scales up

The Eclipse Way is Collaborative

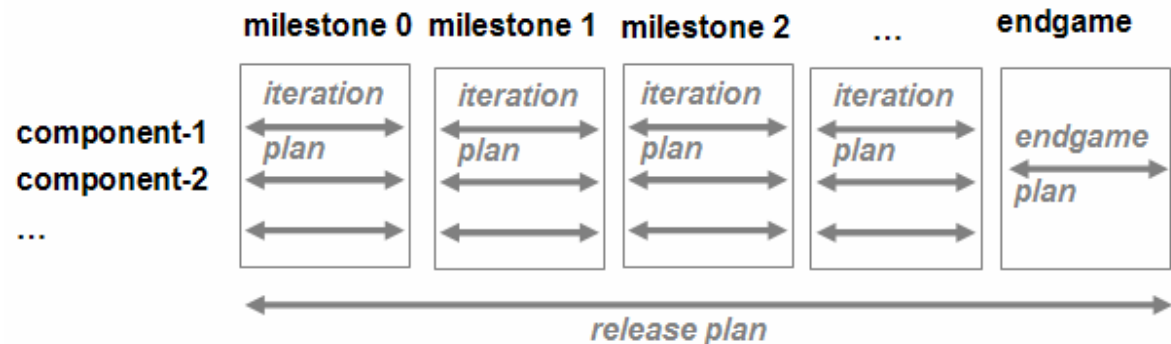
Example “top architectural issues” work product

1. Project leadership team **initiates**
 - 4 collection of architectural issues
2. Component teams **provide input**
 - 4 architectural issues of own component
 - 4 architectural concerns about other components
3. Project leadership team **consolidates**
 - 4 top five architectural issues list (work product)

The Eclipse Way – Scales up

- § Many practices working together
- § It is **not** just about **code**
 - 4 release plans, iteration plans, test plans, end game plans...
- § **Interdisciplinary** – we play many roles
 - 4 developer
 - 4 project lead
 - 4 tester
 - 4 business analyst
 - 4 customer support
 - 4 system admin
 - 4 release engineering

- § **Component** centric
 - 4 a **team** is responsible for one or more **component**
 - 4 dependencies through **APIs**
 - 4 plans per component



Describing the Eclipse Way

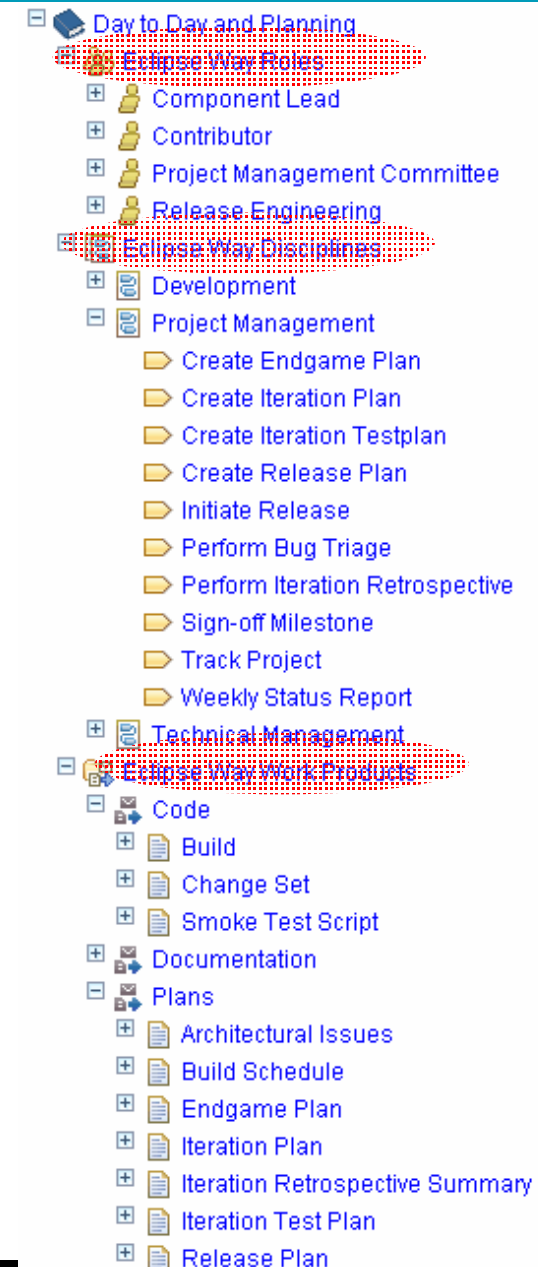
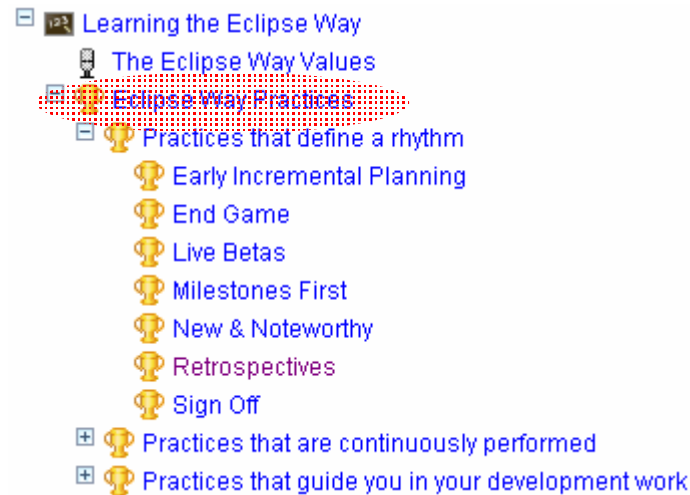
§ Support learning the eclipse way

- 4 values
- 4 practices

§ Minimal

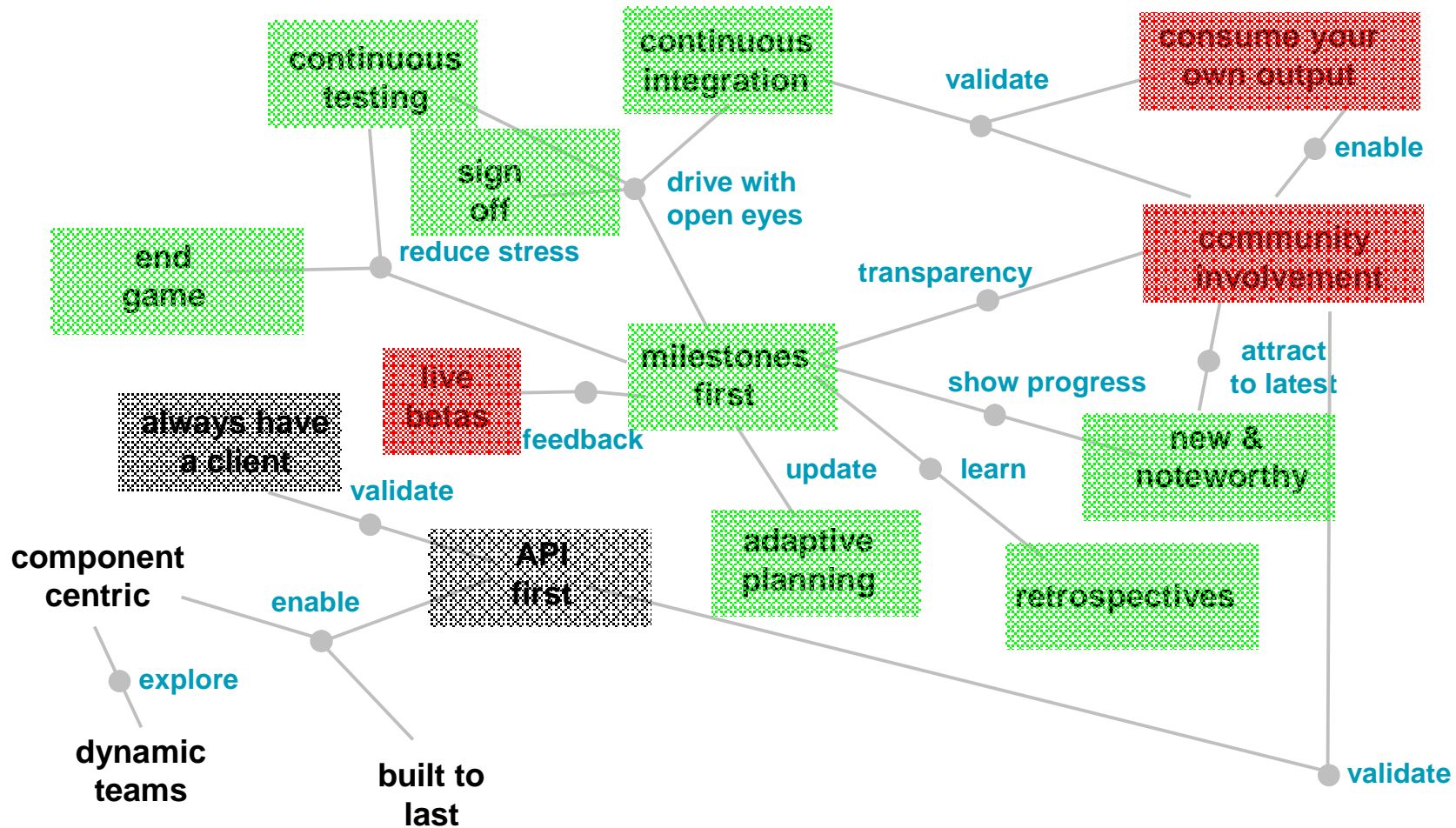
- 4 focus on specifics
- 4 as concrete as possible

Ø Use RMC/EPF



Adopting the Eclipse Way

-  Easy
-  Specific (transparent, tools)
-  Depends (platform development)



Martin Lippert: *The Eclipse Way - Adopting the Process*, JAX 2007

Is a Process Description Sufficient?

§ Nope!

4 ...but it can help new team members

§ Existing team members read only minimal documentation

4 they want support to apply a practice not read about it

4 help with the boring stuff so that developer can focus on the creative challenging stuff

4 help with the checking and fixing

Ø **Practice** and **process aware** tools

The Agile Manifesto

We are uncovering better ways of developing software by doing it and helping others do it.

Through this work we have come to value:

Individuals and interactions over processes and tools

Working software over comprehensive documentation

Customer collaboration over contract negotiation

Responding to change over following a plan

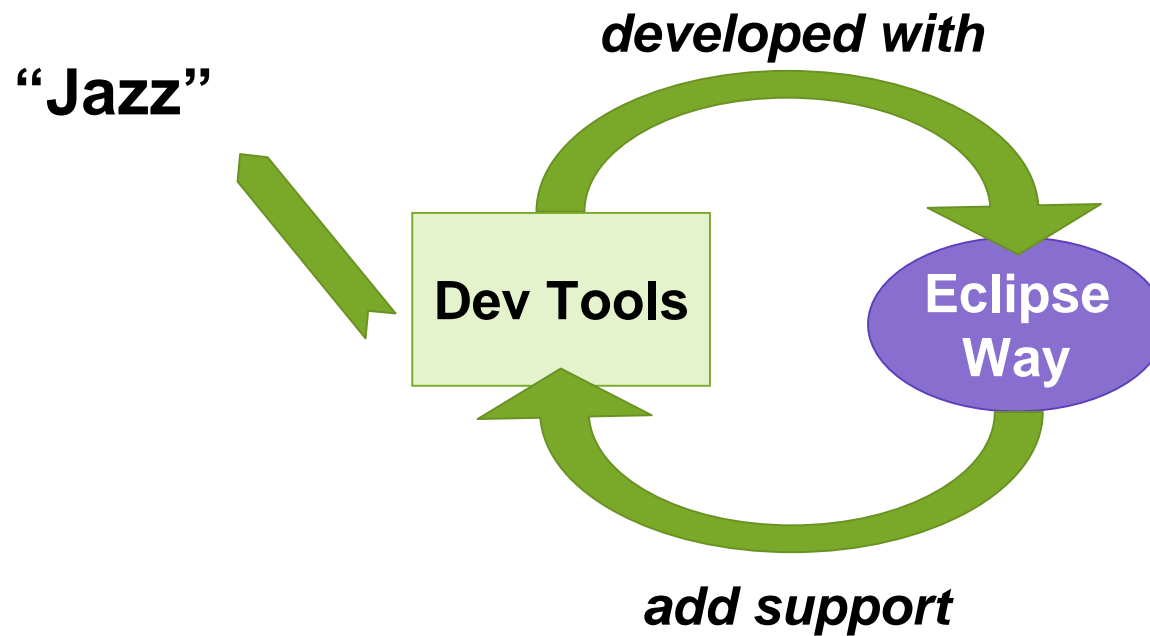
That is, while there is value in the items on the right, we value the items on the left more.

Kent Beck	James Grenning	Robert C. Martin
Mike Beedle	Jim Highsmith	Steve Mellor
Arie van Bennekum	Andrew Hunt	Ken Schwaber
Alistair Cockburn	Ron Jeffries	Jeff Sutherland
Ward Cunningham	Jon Kern	Dave Thomas
Martin Fowler	Brian Marick	

<http://agilemanifesto.org>

Tooling the Eclipse Way

§ Iterative improvement, adoption



From individual productivity to team productivity

An analogy...

§ Refactoring

- 4 Helps with the **boring** steps
 - § semantic preserving changes
- 4 Empowers developer ⇒ **individual** productivity

§ Process awareness

- 4 Helps with **boring** steps
 - § follow team's process
 - § checking and fixing
- 4 Empowers team ⇒ **team** productivity

Our Pain Points...

- ü joining a team
 - ü get my environment configured to be productive
 - ü what is happening in my team
 - ü collecting progress status
 - ü following the team's process
 - ü ad hoc collaboration/sharing of changes
 - ü starting an ad hoc team
- Team awareness

- ü is the fix in the build?
 - ü run a personal build
 - ü tracking a broken build
 - ü why is this change in the build?
 - ü reconstructing a context for a bug/build failure
- Build awareness

- ü interrupting development due to a high priority bug fix
 - ü working on multiple releases concurrently
 - ü tracking the code review of a fix
 - ü referencing team artifacts in discussions
 - ü how healthy is a component?
 - ü collecting project data/metrics?
 - ü keeping plans up to date
- Project awareness



Boring and painful

Why “Jazz”?

- § Software development on a brightly lit stage
- § Like playing in an orchestra
- § Everyone knows what everyone else is doing.



Key Themes

§ Collaboration

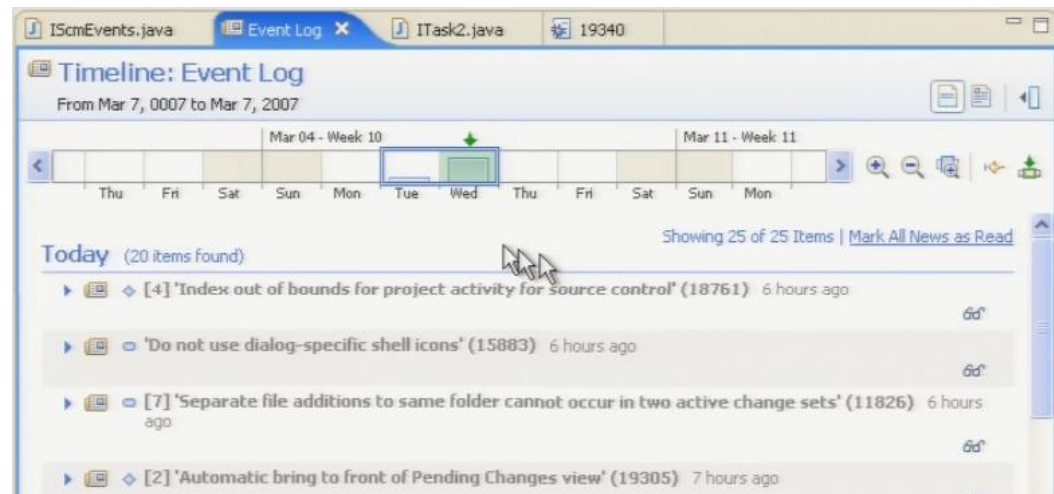
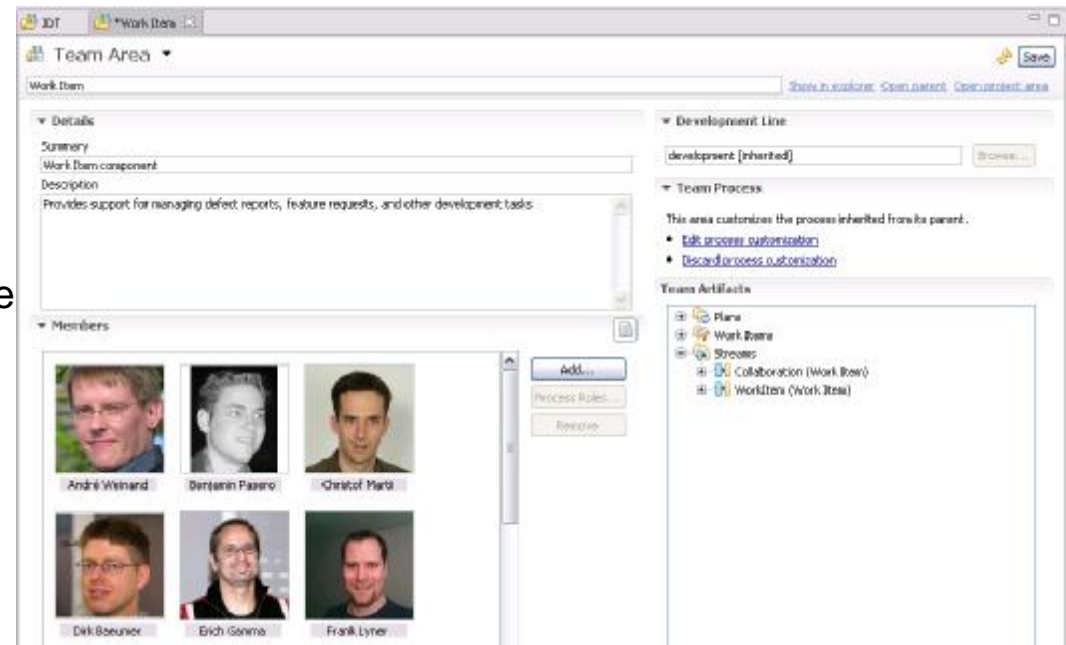
4 Team first

§ Process awareness

§ Transparency

Team First

- § Explicit team **structure** and **roles**
 - 4 Contributor can belong to more than one team
- § Team **awareness**
 - 4 event feeds per team
 - 4 chat in context
 - 4 presence indication
- § Team information at your finger tips
- § Team **autonomy**
 - 4 team owns its process
 - 4 team owns components
 - 4 team has its plans
 - 4 team has its build



Tool support for Scaling up Agility

§ First: working in the **big soup**

4 problems:

§ private worlds for developers only \Rightarrow not for teams

§ only product builds but no builds for an individual team

Ø Larger teams must take more care \Rightarrow exceptional events become commonplace

§ Then: **component-centered** design

Ø Architectural approach to improve development effectiveness

§ Next: **team-aware tooling**

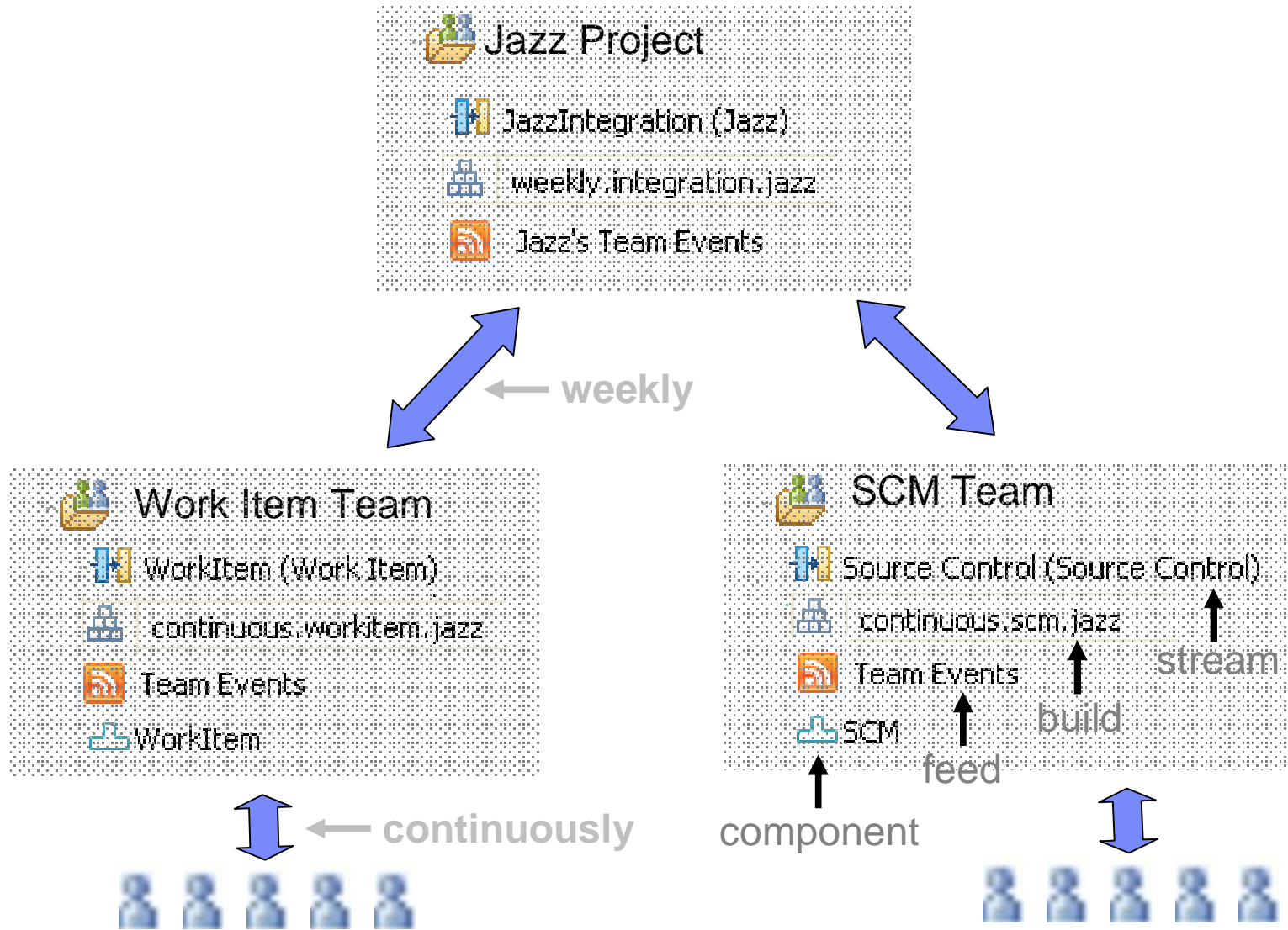
4 Tools understand component - support collaborating on components

§ private worlds for teams, dynamic teams, and individuals

§ builds per team

Ø Tools approach to improve a team's effectiveness collaborating on components

Team First: Scaling Up – Teams of Teams



Process/Practice Awareness

- § Support many **different** practices and processes
- § Each team has its **own dynamic**
 - 4 Team owns its process and practices
- § Tool **understands** how a team works
 - 4 A project is associated with a process
 - 4 Process controls how the tool behaves
 - Ø Reduce team member mistakes
 - Ø Not only establish rules, but help follow them
- Ø Process must be highly **tweakable** to be **tolerable**
- Ø **Jazz is Process neutral**

Process Customization

§ Configuration data

- 4 work item types

- 4 work flow

§ Operation Advisors

- 4 changes associated with work item

- 4 changes reviewed

§ Events

- 4 work item changed state

- 4 build failed



Transparency

- § transparency in planning
 - 4 dynamic plans
- § transparency in development
 - 4 automatic linking
 - 4 build results/reports
 - 4 project health
- § transparency in the end game
 - 4 code reviews
 - 4 verification
- § transparency in process
 - 4 team structure
 - 4 team roles

Iteration Plan: APT

Category: Agile Planning | Iteration: 0.6 M0 | Overview: read-only



Dirk Baeumer

Open items: 15 | Closed items: 2

- **APT makes queries with Integer.MAX_VALUE as a page size** (18009)
Since M9 the page size is restricted to 512 entries. So results may be incomplete.
- **Add plugin.properties files to APT plug-ins** (18744)
<Add Description>
- **Removed dead code from PlanOutlineResources** (19062)
<Add Description>
- **Right-clicking on link in read-only overview page of plan editor opens link** (18050)

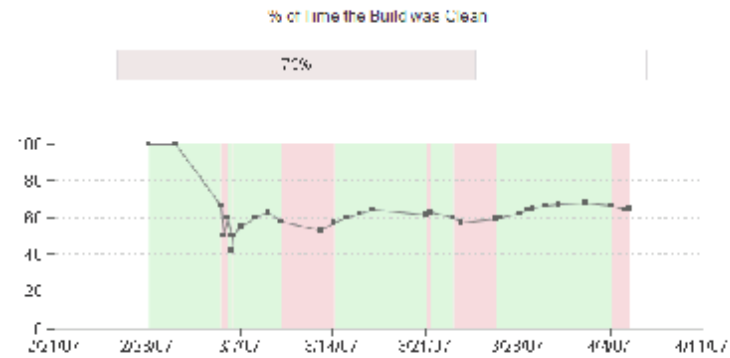
read-only mode opens the link. I'd expect it to open a
item types are editable. Since RS items are defined by

Summary

- [Subscribers \(1\)](#)
- [Included in builds \(29\)](#)
- [Related Artifacts \(1\)](#)
- [Duplicates \(1\)](#)
- [Duplicate Of \(1\)](#)
- [Change Sets \(5\)](#)

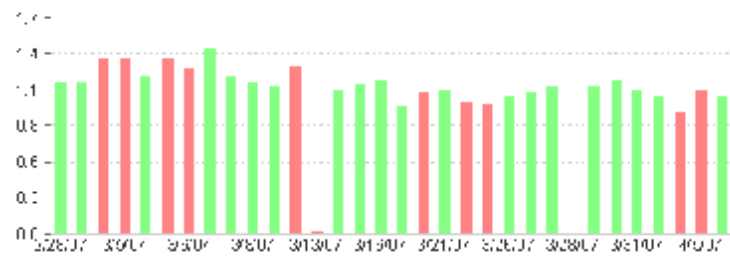
How long has it been since a clean build?

Latest Build is Clean (Apr 5, 2007 10:13:58 AM)
55% of builds (21 of 32) were clean in this interval



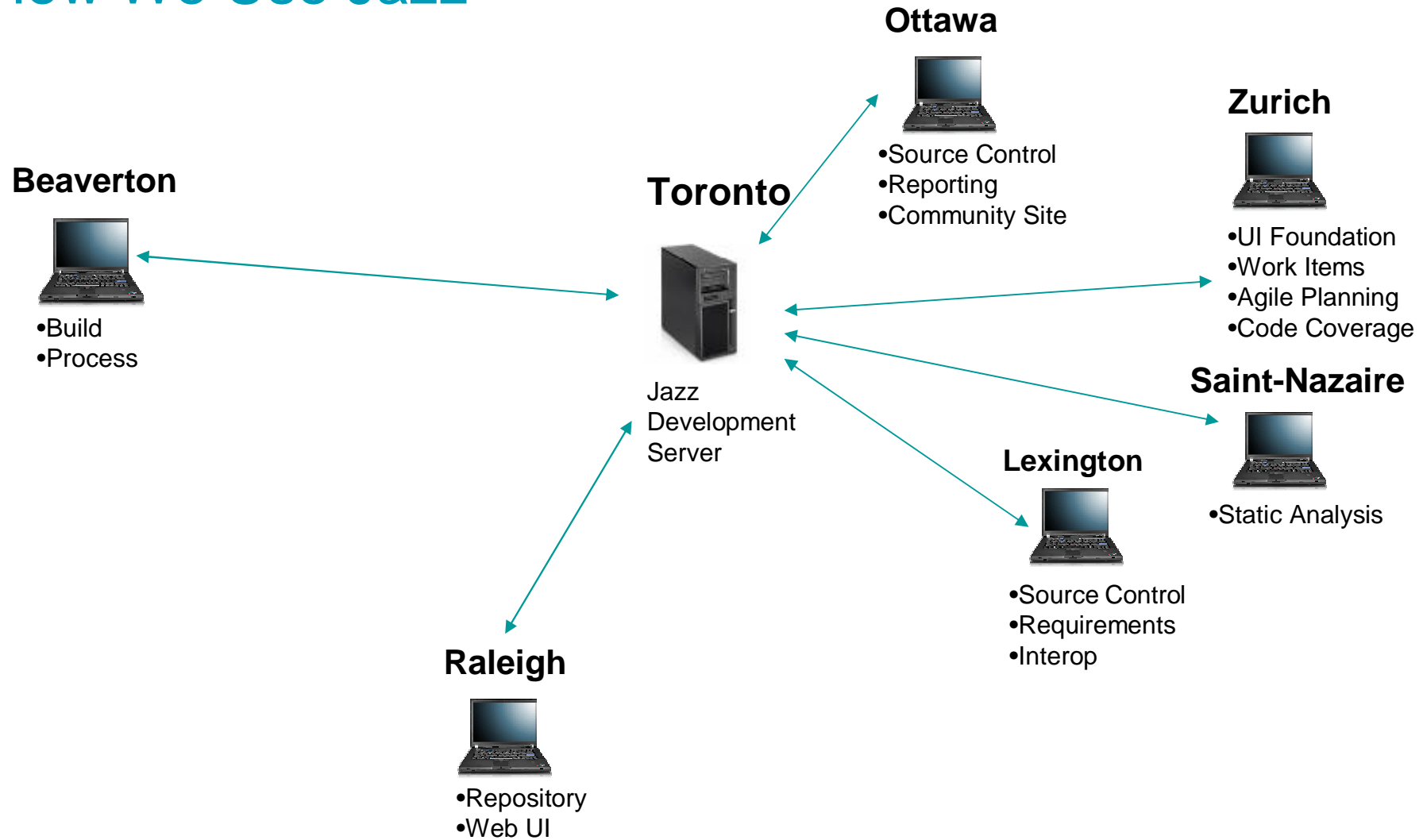
How Long does the Build Take?

Average Build Time is 1.06 hours





How We Use Jazz



How Has Jazz Changed Us

§ We have become **more continuous**

4 If it is **simple** to do ⇒ do it more **frequently** ⇒ do it **continuously**

§ Initiate a build, private builds, exchange a change set

§ Coverage, static analysis ⇒ you do not want to run this on the desktop

§ Things important to us we make **explicit**

4 custom work item types (RFS, plan items)

§ Increased **awareness**

4 Linking, build awareness, team awareness

§ Improved **practices**

4 Retrospectives ⇒ leverage project health data

4 Testing ⇒ coverage

Ø **Raised** our **expectations** with regard to tool support

Summary

§ **Absorb** practices that work

4 Don't overwhelm all at once

§ **Tune** Jazz to your practices

§ **Your** process, **your** practices, **your** work style, **your** team, **your** culture

Ⓟ **Your Way**



